

Internationalizing W3C's Speech Synthesis Markup Language Workshop III

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Important...!!!

- Don't worry if you are not familiar with some languages/script,
 - » Except English

If you think your neighbour is not understanding. Stop me...!!!

<speak version="1.0" xml:lang="en-US">

<p> This is in English. </p>

<p xml:lang="hi-IN">

भारत में इंटरनेशनल इंस्टीट्यूट ऑफ
इन्फॉर्मेशन टेक्नोलॉजी (आई.आई.आई.टी)
और भरीगस सॉफ्टवेयर द्वारा संयुक्त रूप
से आयोजित की जाएगी।

</p>

<p> This is in English End.... </p>

</speak>

Don't you think I should provide content in alternate lang. also???

Demo...!!!

- many vendors supporting US-English but not Hindi.
- What should be the Behavior of SSML Engine when Encounters non-supported language or language content ?

Behaviour of SSML Engine for Non-Supported Languages.

- Stop the document/tag processing
- Skip the Content in Non-Supported Languages
- **Forcefully Render -- Junk Contain.**
- Take intelligent decision and ignore xml:lang in case of mismatch.
- ???

SSML 1.1

- SSML engine must document the expected Behavior. (for lang)
- Some more constraint selection Algo. (voice)
- Some may want constraint, some may not.

SSML Application Developer is not
in Control,
But the platform is

Nice to have error
reporting/handling mechanism in
SSML

Not only for mixed *lang*

Possibilities for following

- `<alt>` -- one of W3C's Accessibility Guideline
- `<log>...`
- `<skipTag>` `<skipContent>`
- `<stopOn*Error>` --

ReportError—Someone can Handle by
language Translation/other means

- `<tryBestOn*Error>`
- ???

- `<error=“source.HI.language.NotSupported”
action=“skipTag” />`
- `<error=“*.NotSupported”
action=“skipContent” />`

These are Not complete Syntax

Is it like Tag Bloat...??? Focus on Idea, Tag
and other syntax we can work on if
everyone agrees.

Some More Rules...

- These are inherited down to the document hierarchy, (except `<alt>` ,`<log>`)
- inner attributes override outer attributes

One more...!!!

error and <catch>

- Add a <catch> tag to SSML. - Define a family of events that go from less specific to more specific.
- Like: error.*
- error.unsupported.*
- error.unsupported.language.*
- error.unsupported.language.hi-IN
- error.badfetch.http.*
- error.badfetch.http.404

- If an event is thrown and catch is not present, define what the default behaviour of the SSML engine will be.
- - If an event is caught, one or more <action>'s can be taken within the <catch>
 - o <action> <exit namelist="_event _message"/> </action>: Abort the rest of the synthesis.
 - o <action><abort scope="..."/></action>: Aborts playback with a scope.
- This could be document, paragraph sentence, word, implicit paragraph (where the engine determines paragraph boundary, rather than an explicit boundary through markup), implicit sentence (similar to implicit paragraph).
 - Once <catch> finishes executing, processing resumes.

Points to Consider...

1.3 Document Generation, Applications and Contexts (ssml 1.1)

Reuse/Easy to use & Understand. Ssml dev

- Compatible with ssml 1.0
- Vendors : implement able.
- Fit for Next Voice/Multimodal platform

- Error handling for Language support is just an example, Same concepts can be applied to `<voice>` and Other features,
- `<error=“female.voice.NotSupported”
action=“tryBest” />`

Application Developer knows more about
features/functionalities of SSML processor
and can Provide
“Better User Experience”

Optimize the use of resource, by better
interaction

Without more Vendor Lock-in

Questions...

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Thank You...