

Next-Gen QA

How The Right Bug Reporting Practices Can Save QA Teams More Than \$125,000 Per Year



Based on time-savings alone, a tool like Marker.io that improves understanding and collaboration can save QA teams more than \$125,000 per year.

The Biggest Challenge Your Teams Face During QA Testing

No one gets excited about QA testing, but it's a crucial phase of delivering high quality digital experiences.

Over and over, we see teams suffer from the same issues:

- Reporters are non-technical, leading to bug reports that fail to include crucial details.
- Because it's a painful process, not enough bugs get reported on staging, and make it to production.
- Traditional tools like PowerPoint or Word documents frustrate developers, who prefer proper bug tracking systems.
- The problem only gets worse with more pages and more stakeholders.

How Bug Reporting Software Eases QA Testing and Saves Companies Money

We've identified 3 core areas where QA teams can save time and money:

- Increasing number of bug reports: by making it easy to report bugs—in one click.
- 2. Increasing bug report quality: by giving reporters tools that automatically attach technical details and session replay.
- Reducing bug resolution time: by ensuring these detailed bug reports are immediately sent to project management tools.



How Reporters Can Report Bugs 10x Faster

The current process to report bugs looks something like this:

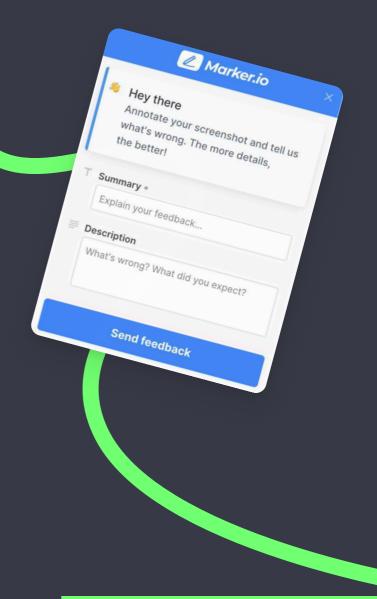
- 1. Open screenshot tool
- 2. Select bug area
- 3. Take a screenshot
- 4. Annotate it
- 5. Open PowerPoint/Docs/Excel
- 6. Add technical information and comments
- 7. Send to project manager
- 8. The bug is triaged
- 9. An issue is created and assigned to a developer in the project management tool.

The key to reporting bugs faster is to eliminate as many of these steps as possible.

Removing tedious steps means:

- 1. It's easier to report a bug
- 2. It's faster to report a bug
- 3. So more bugs get reported
- 4. And **fewer bugs** make it to production.





TIME SAVINGS ON BUG REPORTING

A team of

10 people

Could save up to

60 minutes per person per week

for a cost savings of

\$25,000 per year

10 × 1 hour × salary per week × 52 = savings per year



With Marker.io (3 Steps)

Without Marker.io (10 Steps)

Click "Report"

• Open screenshot tool

• Select bug area

• Take a screenshot

Annotate screenshot • Annotate screenshot

Open PowerPoint/ Docs/Excel

• Add technical information

• Add comments

• Send to project manager

† Triage

Click "Send" 🖕 Transfer issue to PM tool

Issue created



How Developers Can Resolve Bugs Twice as Fast

To resolve bugs fast, developers need complete information.

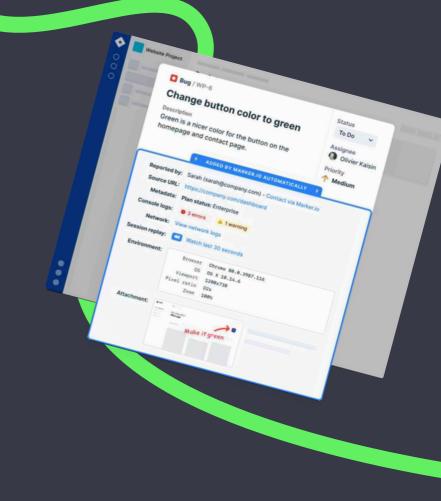
Missing details can add hours in trying to reproduce an unclear bug or hours in backand-forth for clarification.

Some of these details are:

- 1. Title
- 2. Description
- 3. Defective URL
- 4. Console logs
- 5. Network requests
- 6. Screenshot or video recording
- 7. Browser
- 8. OS
- 9. Viewport, pixel ratio, zoom level
- 10. Any site-specific metadata

The best time-saving opportunity for companies is to drastically reduce backand-forth.

This is achieved using software to automatically attach technical details and session replay.



TIME SAVINGS ON BUG RESOLUTION

A team of

10 people

Could save up to

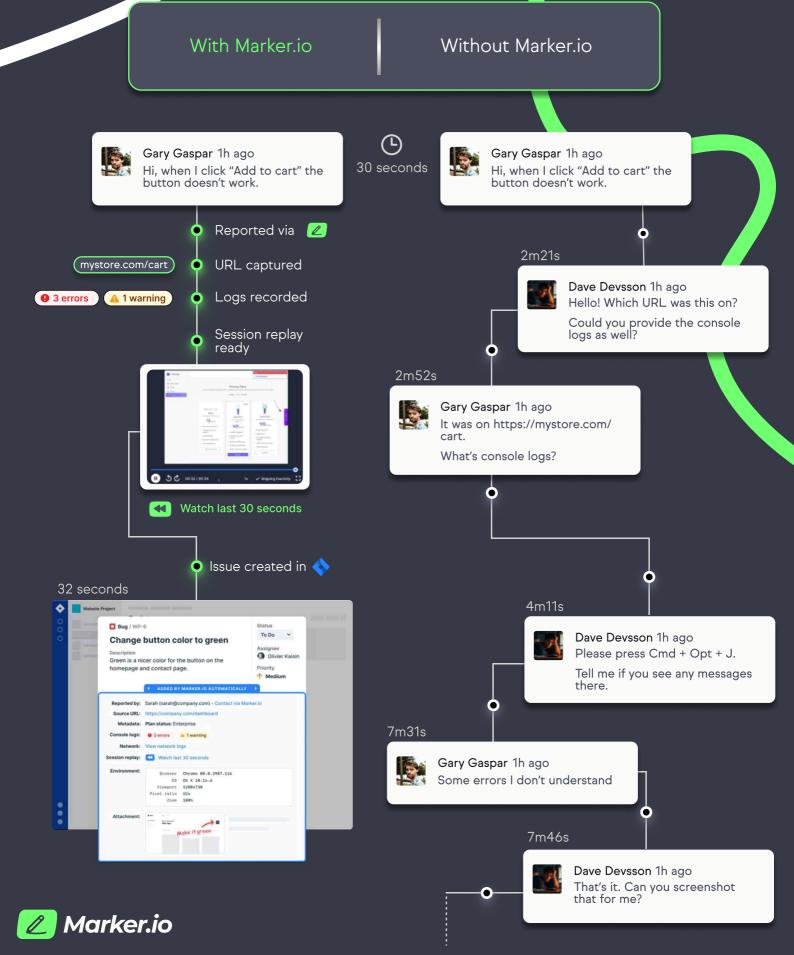
350 minutes per person per week

for a cost savings of

\$100,000 per year

10 × ~6 hours × salary per week × 52 = savings per year





Marker.io helps teams report and resolve bugs 10x faster.

By providing reporters with a tool to report bugs faster, ensuring these bug reports are always complete, and seamlessly integrating with project management tools, Marker.io helps teams deliver bug-free digital experiences.

Want to find out how we can help your company?

Book a demo

or hear it from our clients...



Watch video

