## Ali Osman Ulusoy

Education	<b>Post-doctoral researcher</b> , MPI for Intelligent Systems Advised by Michael J. Black and Andreas Geiger. Research on 3D reconstruction and 3D deep learning.	2014-2017
	<ul><li>Ph.D. in Engineering, Brown University</li><li>Advised by Joseph L. Mundy.</li><li>Research on probabilistic methods for 3D reconstruction.</li></ul>	2008-2014
	Sc.M. in Applied Mathematics, Brown University Coursework on probability and statistics.	2008-2011
	<b>B.S.</b> in Computer Engineering, Bilkent University CGPA 3.88/4.0, graduated 3rd out of 150 students.	2004-2008
Employment History	Microsoft HoloLens (Redmond, WA). Senior Scientist - Localization and mapping for Azure Spatial Anch Scientist II - Surface reconstruction and scene understanding.	ors. 2019-now 2017-2019
	Vision Systems Inc. (Providence, RI) Research scientist. Computer Vision start-up led by Prof. Joseph L. Mundy.	Summer 2014
	<b>Vistek</b> (Istanbul, Turkey) Software engineering intern. Computer Vision start-up led by Prof. Aytül Erçil.	Summer 2014
	Siemens (Istanbul, Turkey). Software engineering intern.	Summer 2006
Honors and Awards	International Conf. on 3D Vision (3DV) Best Paper Award	2015
	Outstanding Reviewer Awards Computer Vision and Pattern Recognition (CVPR)20European Conference on Computer Vision (ECCV)20	17, 2018, 2019, 2021 2016
	NVIDIA Hardware Donation - A Nvidia Tesla K20c graphics card	2013
PUBLICATIONS	Please find my publications at https://aliosmanulusoy.github.io/.	
Academic Service	Phd Thesis committee Kumar Shaurya Shankar - Robotics Institute, Carnegie Mellon Univ	versity 2020
	Reviewer Conf. on Computer Vision and Pattern Recognition (CVPR) European Conference on Computer Vision (ECCV) Conf. on 3D Vision (3DV) ACM SIGGRAPH ASIA	2016 - present 2016 2017, 2018 2016

	International Journal of Computer Vision (IJCV) 2 Transactions on Pattern Recognition and Machine Intelligence Image and Vision Computing (IVC)	$\begin{array}{c} 2015,2018,2019\\2018,2020\\2013,2014 \end{array}$	
	Organizer, Workshop on Computer Vision Applications for Mixed Reality Headse junction CVPR	ets, held in con- 2019	
Invited Talks and Posters	Patches, Planes and Probabilities: A Non-local Prior for Volumetric 3D Reconstruction Lines, Planes and Manhattan Models for 3-D Mapping Workshop at IROS 2017		
	Towards Probabilistic Volumetric Reconstruction using Ray Potentials		
	Microsoft	2017	
	International Workshop on Computer Vision	2016	
	University of North Carolina at Chapel Hill	2015	
	Probabilistic and Volumetric Reconstruction of Time-Varying 3-d Scenes		
	MPI Intelligent Systems - ETH Learning Systems Workshop	2015	
	Harvard University	2015	
	GE Global Research Center	2014	
	Image-based 4-d Modeling Using 3-d Change Detection		
	MIT	2014	
	Vision Systems Inc.	2013	
	Probabilistic and Volumetric Reconstruction of General Dynamic 3-d Scer Greater New York Area Multimedia and Vision Meeting	nes, 2013	