



Best practice for use of AR in VET and on-the-job training



leading maintenance

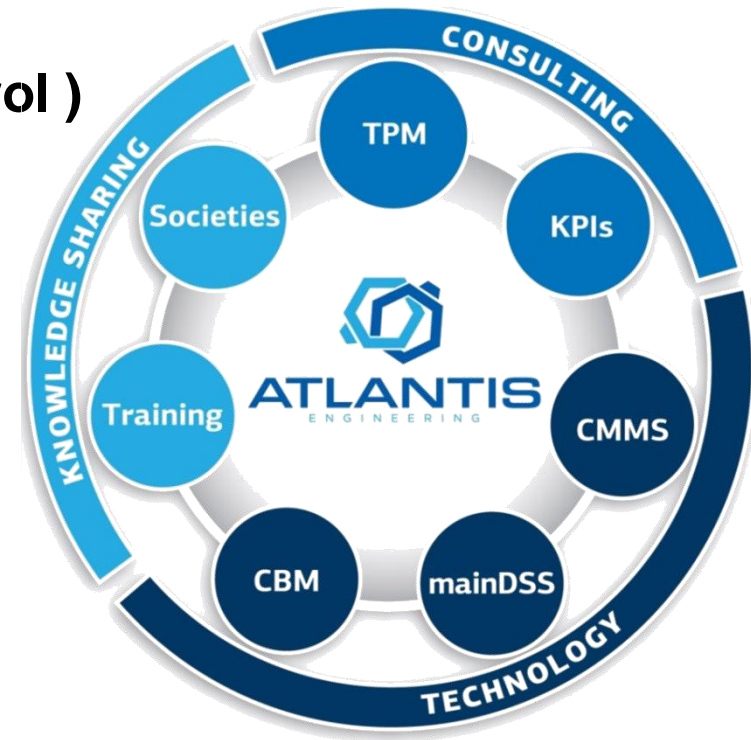


Dr. Ifigeneia Metaxa
Chemical Engineer, DiplEng, MSc, PhD

Activities overview



- **Technology (CMMS, CBM & DSS → Industry 4.0)**
- **Consulting (TPM, KPIs, Quality Control)**
- **Knowledge Sharing**
 - Training, Workshops, Certifications
 - Maintenance & Technology Forum
- **R&D**
 - Member in associations
 - 15 years of research projects (>10 national, >10 European)



Member of / Participation in



Workforce Generations



- Different needs and points of view...
- About 1/3 of workforce from each of the first three generations.

Name	Baby Boomers	Gen X	Gen Y or Millenials	Gen Z
Born in	1940-1959	1960-1979	1980-1999	2000-2019
Age by 2020	80-61	60-41	40-21	20-1

From the **survey**

EUROPEAN DIGITAL LEARNING NETWORK



- **AR and VR** not very well known. Need for more information and tailored training on how they can be applied in education and showcase possibilities and implications in case of adoption (costs, methodologies, skill needed etc.).
- **Work based learning and apprenticeship**: key practice for VET courses success. Difficulties in implementation, not linked necessarily to the economic conditions. Use of ICT may ease the adoption of these measures and improve VET offer.

Best practice for use of AR



- **SatisFactory** is a European project (Horizon 2020-GA636302) that enables communication among factory actors, either at their workplaces or on the move, using wearable and adaptive devices such as AR glasses.
- Bring novel interaction and collaboration technologies to the shop floor, improving overall working experience and thereby increasing workers' productivity.

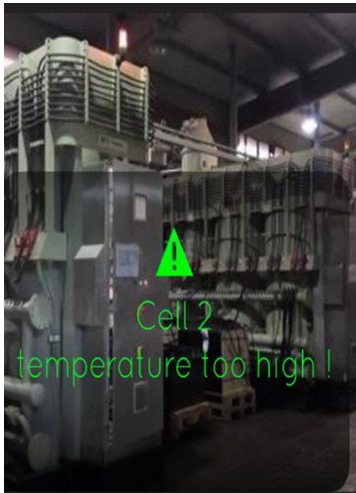


SATISFACTORY

Best practice for use of AR



- Curiosity regarding professional applications of augmented reality and wearable technologies is growing.



Danger detection



Logistics



Remote Maintenance



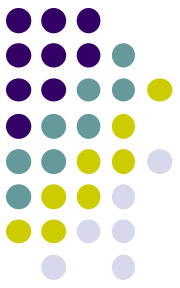
On the job training

Best practice for use of AR



- Interested in teleservice automotive and packaging.
- Focus on the «on the job» training comes from metal working and biomedical industries above all.
- Growing interest in insurance field, in attempt to equip insurance adjusters with devices capable of video recording and live streaming from scenes of accidents.

Best practice for use of AR

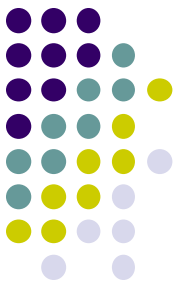


- **How we do it:** Operator on shopfloor



- **Workers on the shop floor can:**
 - talk VOIP & share their PoV with desktop operators using dashboard
 - visualize data and documents shared on the company cloud
 - perform conformity check, edge recognition (AR glasses videocamera)
 - picking, indoor navigation and more...

Best practice for use of AR



- How we do it. Marker based AR training (1min 14 sec)



Marker-based AR Training in CPERI Shop Floor
BSC5.2 Reactor Load Sequence

Best practice for use of AR








- How we do it. Markerless AR Operating Procedure

AR OP Presentation Tool

Purpose and features

The AR OP Presentation Tool is a multi-device software running on Mobile Devices, AR Glasses and more. It grants factory workers and other workmen the possibility to learn or follow job procedures using:

-  Pictures
-  Audio
-  Video
-  Interactive 3D Models
-  Augmented Reality Content



Best practice for use of AR



- How we do it. Markerless AR Operating Procedure

AR OP Presentation Tool

Purpose and features

Using the **AR OP Presentation Tool** you can easily consult interactive procedures when you're involved in:

on-the-job activities

simulated environments

The target applications of the tool are:

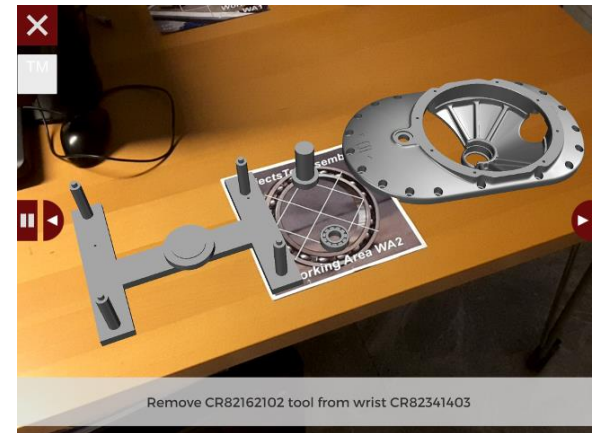
- > Training
- > Assembly
- > Maintenance
- > Planned Activities
- > Emergency Situations



Best practice for use of AR



- **How we do it. Markerless AR Operating Procedure.**
 - **Inside the Procedure there are Operations, divided into Steps.**
 - **8 types of Actions (assemble, disassemble, act, check, measure, fill in information, move, wait).**
 - **5 types of relations (consecutive, contemporary, indistinct, repeated, conditional).**





Best practice for use of AR

- How we do it. The simple User Interface

The screenshot shows an AR application interface for a bike assembly task. At the top, a breadcrumb path reads: **SEI Bike** > **PRODUZIONE (stazione 2)** > **Fase 1** > **A1**. A notification icon in the top right corner indicates unread messages. The main task description is: "Fissare il sellino pre-assemblato al telaio, posizionando gli innesti telaio-sellino (2 x ITS_001) tra il sellino (SEL_001) e i longheroni (LOD_001 e LOS_001) e fissandoli per mezzo delle apposite viti (2 x VIT_083 e 2 x BUL_011)." Below the text are two images: "Sellino pre-assemblato (1)" and "Telaio assemblato (1)". To the right is a list of required parts: "Vita 83mm (2)", "Bullone 11mm (2)", and "Allen Key (2)". Navigation buttons include a pause button, a left arrow to go to the previous action, and a right arrow to advance to the next action. A bottom toolbar contains icons for tools, documents, images, video, folders, audio, 3D models, and AR. A callout at the bottom states: "Descriptive types. Available types are coloured in red." An orange callout at the bottom right refers to the "Descriptive Layers section in the AR OP Creation Tool Handbook."

Exit button.

Path of the current task in the procedure node:
Procedure > Operation > Step > Action

Message alert icon:
there are unread messages.

Text description for current **Action**.

Pause current **Action**.

Go to previous **Action**.

Advance to next **Action**.

Descriptive types. Available types are coloured in red.

Please refer to the **Descriptive Layers** section in the **AR OP Creation Tool Handbook**.

Best practice for use of AR



- How we do it. 3D content

3D content is based on interactive 3D models and animations that show you the way the task is to be performed.



You can interact with the animation and view the model and the actions from any three dimensional point of view.



1



2



3



Best practice for use of AR



- **How we do it. AR content**

Augmented Reality presents the 3D content and animations mixing them up with the images of the surrounding environment.

Through the device camera or the smart glasses you can see the 3D virtual model aligned and overlapping the real world images.

This allows you to have a more precise description of how to perform the task.

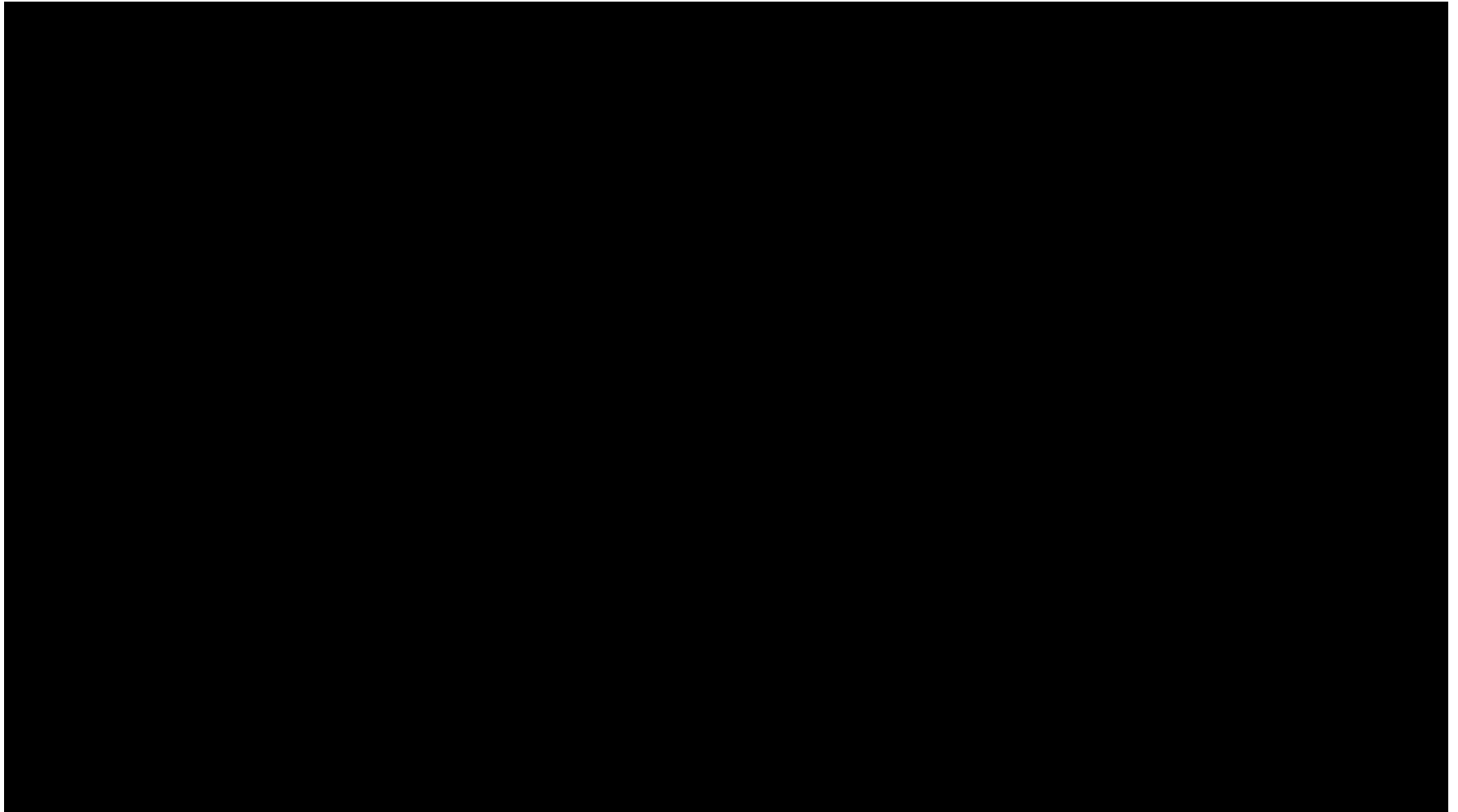
The AR+ content can be activated automatically by target images or predefined elements in the surrounding environment.



Best practice for use of AR



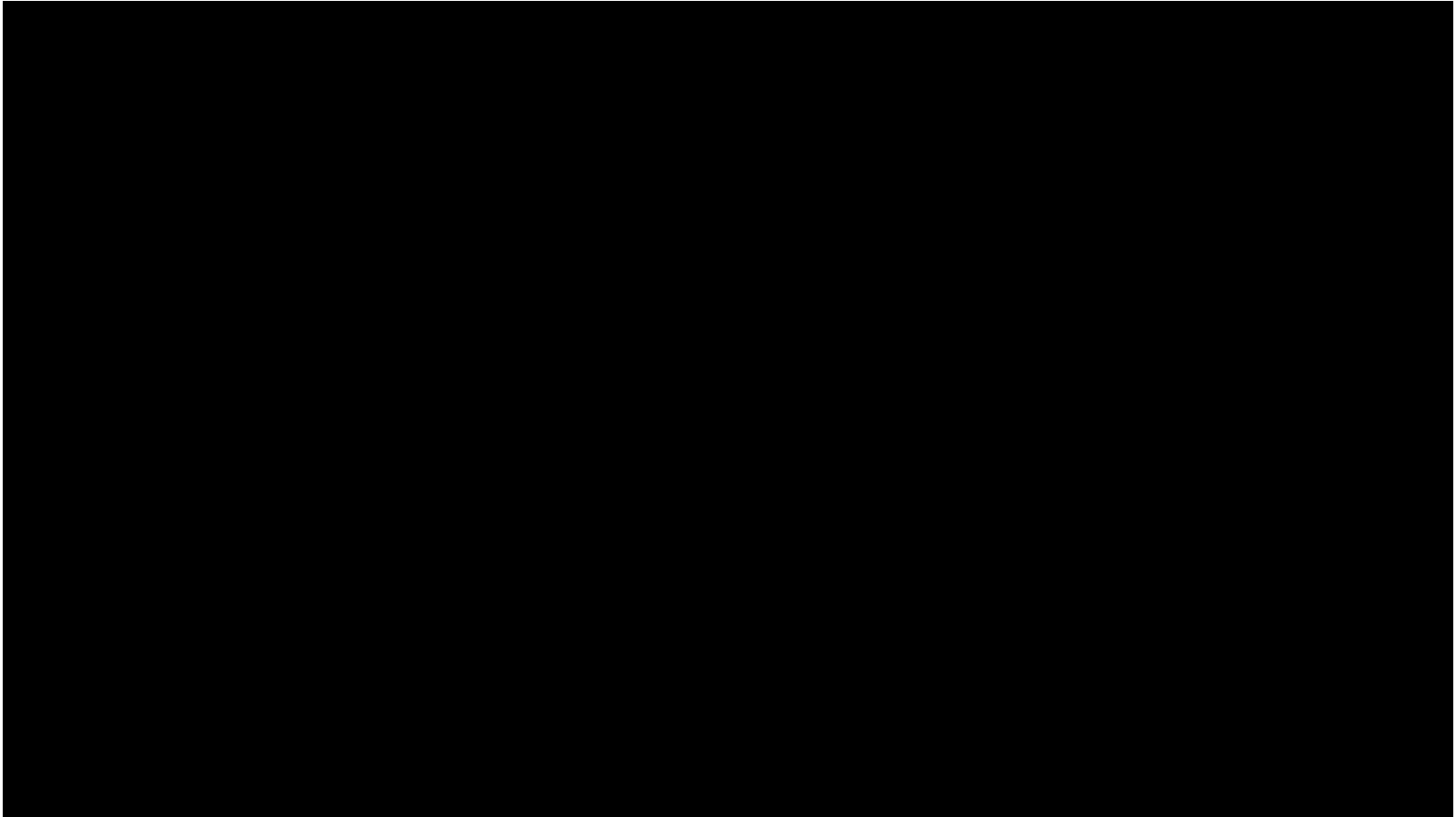
- How we do it. Object Recognition System (2min 24 sec)



Best practice for use of AR



- How we do it. The worker point of view (1min 35 sec)



Best practice for use of AR



Thank you!

Questions?

Contact: metaxa@abe.gr